Fixes

Improvement

- "Duplicate" option was included in the "Track" option of the Menu Bar
- Text selection was improved
- CPU usage performance was enhanced
- Batch Processing A checkbox for using different audio material was added
- Batch Processing An option of concatenating audio was added

Bug

- The scale values are now changed when the "Length" unit is set to Imperial in the Preferences
- "Edit" text options are now activated when text is selected
- Automation tracks of the type (isolated Set) are now working properly
- "Top" and "Bottom" labels of the "360 View" are now centered with grid
- Playback now stops when opening sheet views
- The "Register" button is now disabled when first entering a Register page
- Automation of the "Start Zone" no longer changes the values of some distributions of the first keyframe
- Removed videos no longer appear in the 360 and VR views
- Quitting the application while a tooltip is open no longer crashes the application
- Preview now stops when opening file explorer views
- It is now possible to subtract keyframes selections
- Video's volume automation is now applied to the output
- Video automation value (volume) is now updated during playback
- Changing movement modifier description no longer invalidates the render progress
- Fixed grain size no longer displays the custom mode
- It is no longer possible to change automation during full render
- Copy, cut, paste now take selected text into consideration
- "Reset" button now becomes disabled when opening the "Reset Password" screen
- Redeem Voucher "This voucher is invalid" is now centered
- Using the "Open Recent" menu to open a file that no longer exists now removes that file from list after an alert is shown
- Video frames no longer appear nor animate when the pinhead is not on top of the track's block
- Description is now saved onto the track
- Channel mapping is now working properly
- Tracks sizes are now updating when Audio Mods are deactivated
- Lock effect of automation tracks is now applied to the keyframes
- Automating volume now updates the waveform in real-time
- Eliminating Track's "Volume" automation tracks no longer unrenders the scene.
- Video Track is now muted when a non-Video track is Solo'd
- Eliminating Track's "Volume" automation points no longer unrenders the scene.
- Duplicating an audio track now replicates the waveform on the duplicate audio track
- Changing the mic output type while real-time rendering no longer crashes the software